



Lex Steinhauser

ux & product designer

contact

lexsteinhauser.com
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(310) 502-3575

skills

design

ux/ui design
human-centered design
branding + identity
storyboarding
wireframing
rapid prototyping

research

contextual inquiry
competitive analysis
affinity diagramming
journey mapping
persona development
heuristic evaluation
usability testing

software

Photoshop
Illustrator
InDesign
Adobe XD
Sketch
Invision
Figma

programming

(working knowledge)
html + css
javascript

education

UC Irvine | Remote + Irvine, CA

Master of Human-Computer Interaction + Design • September 2019
• Cumulative GPA: 3.822/4.0

California State University, Long Beach | Long Beach, CA

Bachelor of Arts in Design • May 2017
• President's Honor List, 2016

Long Beach City College | Long Beach, CA

Associate in Arts for Transfer • May 2013
• Leaders Across Campus Mentor, 2011-2013
• Osher Foundation Scholarship Award, May 2012

work experience

lexsteinhauser.com | Remote

Freelance UX Designer • January 2019 - ongoing
• Led design of web products for various clients using HCD principles, including wireframing and sitemaps. Managed oversight of marketing collaboration and project completions.

Catalia Health | Remote

UX Designer & Researcher • March - September 2019
Senior Capstone Project at UC Irvine
• Conducted HIPAA-compliant user research, testing and patient interviews that informed user flows and wireframing. Created and revised prototype to ship client product.

Anthropologie | Los Angeles Area

Display Coordinator • September 2017 - August 2018
Visual Intern & Associate • January 2017 - September 2017
• Curated an impactful customer retail experience by applying seasonal inspiration from the Home Office through use of display, high level of construction, and an array of mediums.

TEDxVeniceBeach | Remote

Graphic Designer • September - October 2017
• Collaborated on aesthetic design, information architecture, and finalized copy for TEDx speaker invitation deck.